

This Summer Learning Challenge Log belongs to: _____

I am working to read 720 minutes, discover 4 new things, and create 4 times this summer!

Teen Summer Learning Challenge Log

Read. Goal: 720 minutes

Cross off a circle for every 20 minutes you read. When you reach a circle of stars, that means you've read 2 hours and earn a ticket to put toward our Teen prizes.

20 20 1 hour

20 20 2 hours 20 20 3 hours 20 20 4 hours

20 20 5 hours 20 20 6 hours 20 20 7 hours

20 20 8 hours 20 20 9 hours 20 20 10 hours

20 20 11 hours 20 20 12 hours

You've met your goal for the summer! Make sure you stop in to claim your prize! Don't stop reading though. You will continue to earn prize tickets for every 2 hours you read. Keep tracking below!

Additional Reading

This is additional reading you've done after you've met your Reading goal for the summer. You'll continue to earn tickets to put toward prizes for every 2 hours that you read.

20 20 13 hours 20 20 14 hours 20 20 15 hours

20 20 16 hours 20 20 17 hours 20 20 18 hours

20 20 17 hours 20 20 20 hours 20 20 21 hours



20 20 22 hours 20 20 23 hours 20 20 24 hours








20 20 25 hours 20 20 26 hours

Finished this sheet? Pick up another sheet at the Youth Desk to continue logging your reading and earning prizes!

Discover. Goal: Complete 4

Cross off a circle for every new experience you have. Activities that could count for "discover" can be attending a library program where you learn something new, going camping, or taking a trip with your family to somewhere you haven't been before. It's all about discovering the world around you! When you reach a star that means you've completed 4 discovers. For every 4 discovers you complete, you'll get a ticket to put toward our Teen Tech Prizes.



1	2	3	
5	6	7	

9	10	11		13	14	15		17	18
19		21	22	23		25	26	27	
29	30	31		33	34	35		37	38
39		41	42	43					

Finished this sheet? Stop by the Youth Desk to pick up another sheet and continue tracking the new experiences you have. You'll continue to earn tickets to put toward prizes!

Create. Goal: Complete 4

Cross off a circle for every day you spend creating. Activities that could count for "create" can be drawing during a day, checking out a STEAM Kit at the library, attending a craft program at the library, or drawing outside with sidewalk chalk. It's all about creating something new! When you reach a star that means you've completed 4 creates. For every 4 creates you complete, you'll get a ticket to put toward our Teen Tech Prizes.

1	2	3	
5	6	7	

9	10	11		13	14	15		17	18
19		21	22	23		25	26	27	
29	30	31		33	34	35		37	38
39		41	42	43					

Finished this sheet? Stop by the Youth Desk to pick up another sheet and continue tracking the new experiences you have. You'll continue to earn tickets to put toward prizes!

Remember that even if you complete one of your goals that doesn't mean you're done. Keep tracking what you do! You can still earn tickets to put toward prizes as you go. The more you read, discover, and create, the more chances you have to win!